

VIDEO GAMES BY APOLLO, INC.

For use with

ATARI® Video Computer System™

or

Sears[®] Tele-games System™

LOCH JAW



You are searching for a fabulous treasure of diamonds that spilled from the hold of a sunken Spanish galleon. You dive into the murky darkness and enter the shark-infested maze of kelp. You accept the danger...the terrible maneating sharks and the lurking menace of the Loch Ness monster who will pursue you relentlessly.

There are 16 varieties of Lochjaw. You can play alone or with a second player, and control both the shark cage and game play in different ways in this challenging game.

SPACE CAUERN"



1949

There are 48 different varieties of Space Cavern. Options: one or two players, the number of Electrosauri, the direction of their electromolecular blasts, and three levels of difficulty.

You command an intergalactic starcruiser that has landed on a mysterious planet riddled with smoky caverns inhabited by savage Electrosauri whose horns generate deadly electro-molecular charges. The Electrosauri stalk you, their horns crackling and sizzling. If even one blast of energy strikes you, your skeleton will glow as you disintegrate.

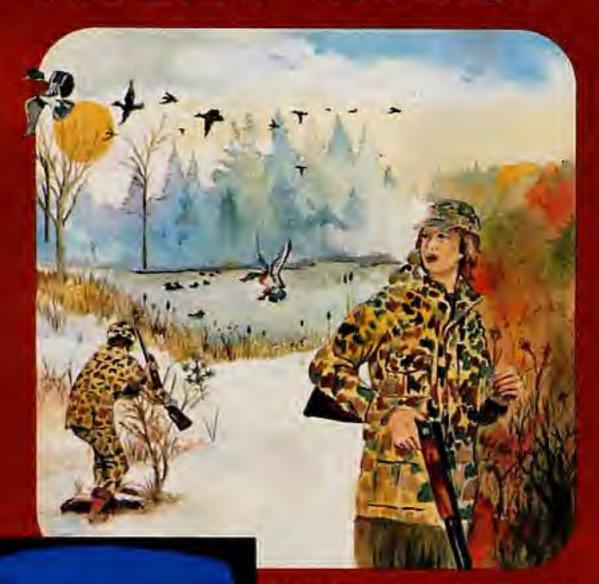
SPACECHASE



You command a squadron of three heavily armed Mark XIV Starcruisers on moon-based scout duty. Suddenly you are attacked by alien raiders molecularly energizing from a distant galaxy. Your mission is to hold back the alien ships, destroying as many as possible, until reinforcements arrive from Earth.

There are 24 variations of Spacechase. You can select one or two players, minimum or maximum heat-seeking missiles, three levels of difficulty and daytime or nighttime battle. A total of 24 games where you command a squadron of three heavily armed Mark 16 Starcruisers.

SHEETSHOOT



There are 17 variations of Skeet Shoot". You can select one or two players, position of player (left, center, right), direction of target (left, center, right) or variable (computer varies target direction and shooter position). Select from a total of 17 games, 25 targets per game.

Pull! The trap springs, and the clay pigeon — alive in flight — soars away from you at an unexpected angle. You pivot toward the speeding target while raising your gun to your shoulder, and you carefully lead the pigeon as it races skyward. Will your reactions be too slow? Suddenly you squeeze the trigger!

LOST LUGGAGE

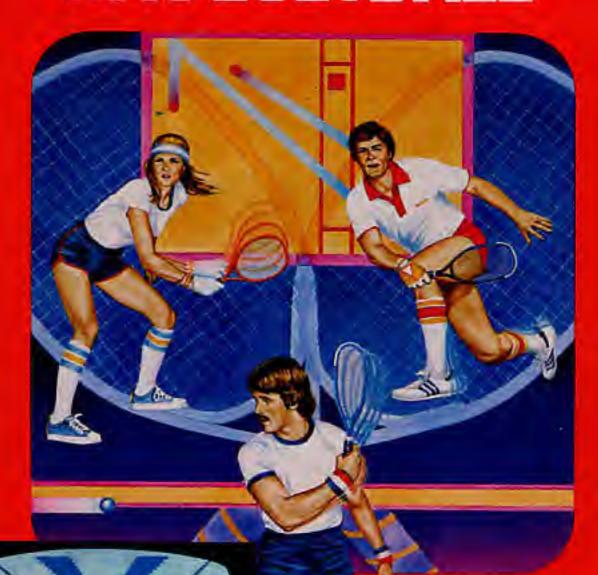


Your flight has just landed, and you try to retrieve your luggage from the automatic carousel. Suddenly it runs amok, throwing suitcases into the air. You must try to catch the luggage before it hits the ground where it will burst open, spilling your unmentionables. Come fly with us...if you dare.

You can play against an opponent or alone in this exciting game which becomes increasingly difficult as your skill makes it last longer and longer.

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PACQUETBALL



You can play against an opponent or against the computer in this realistic game played according to official racquetball rules. You are a racquetball player, and you have been challenged by a formidable opponent. The frenzied game begins with the crack of the racquet against the first ball which recoils from the backboard at ninety miles per hour. Are you fast enough to return it?

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